High School (9-12)



Gateway School District Curriculum Map

Gateway High School 3000 Gateway Campus Blvd. Monroeville, PA 15146 412-373-5744

Curriculum Map: Mathematics

Course: College Algebra

Grade(s):12

Unit 1: Prerequisites

Brief Summary of Unit

We use numbers every day. Sometimes we notice patterns in numbers. Using Algebra we can describe the patterns and solve problems. In this unit the rules of Algebra are reviewed. The process of modeling mathematical representations (formulas) that describe real world situations is also explored.

Stage One—Desired Results

Established Goals: (Standards of Learning, Content Standards)

- 1. Model real world situations; Write inequalities using interval and set notation;
- 2. Apply the laws of exponents; Convert numbers from decimal notation to scientific notation;
- 3. Simplify expressions containing rational exponents and radicals;
- 4. Add and subtract polynomials; Multiply algebraic expressions; Factoring algebraic expressions
- 5. Add, subtract, multiply, and divide rational expressions

Understandings:

- 1. Expressions and equations can be used to model real world situation
- 2. The degree of a polynomial determines the number of solutions
- 3. When is it appropriate to convert standard numbers into scientific notation and vice versa

Essential Questions:

- 1. How are expressions and equations used to model real world situations?
- **2.** How does the degree of a polynomial determine the number of solutions?
- **3.** When is it appropriate to convert standard numbers into scientific notation and vice versa?

Stage Two—Assessment Evidence

Performance Tasks:

Other Evidence: :(quizzes, tests and so on)

Stage Three—Learning Plan

Unit 2: Functions

Brief Summary of Unit

In nearly every physical phenomenon observed one quantity depends on another. We use the term function to describe this dependence. In this unit the idea of a function is explored along with how functions are used to model real world situations.

Stage One—Desired Results

Established Goals: (Standards of Learning, Content Standards)

- 1. Define and evaluate functions. Find the Domain of a function, graph and interpret graphs using various methods. Interpret a family of Functions.
- 2. Determine average rate of change. Transform functions.
- 3. Find Maximums and minimums algebraically and graphically
- 4. Identify where functions are increasing and decreasing.
- 5. Add, Subtract, Multiply and Compose Functions
- 6. Find the Inverse of a function and determine if its one-to-one

Understandings:

1. Functions can be used to model real world situations.

Essential Questions:

- 1. Can you use key points of a graph to describe the nature of the graph?
- **2.** How are functions used to model real-world situations?
- **3.** List the ways in which functions can be represented to show the dependence of one quantity on another.

Stage Two—Assessment Evidence

Performance Tasks:

Other Evidence: :(quizzes, tests and so on)

Stage Three—Learning Plan

Unit 3: Polynomial functions

Brief Summary of Unit

Functions defined by polynomial expressions are called polynomial functions. Polynomial functions are easy to evaluate. The graphs of polynomial functions can increase and decrease several times. For this reason they are useful in modeling many real world situations. This unit will explore real applications in which polynomial functions are useful.

Stage One—Desired Results

Established Goals: (Standards of Learning, Content Standards)

- 1. Graph Polynomial Functions with and without calculator;
- 2. Divide Polynomials using long and synthetic division
- 3. Find all real zeros of Polynomial Function

Understandings:

- 1. Polynomial Functions can be used to model real world situations.
- 2. There are many different methods for solving polynomials

Essential Questions:

- 1. How does the nature of a polynomial determine the method of solving it?
- **2.** How are polynomial functions used to model real-world situations?

Stage Two—Assessment Evidence

Performance Tasks:

Other Evidence: :(quizzes, tests and so on)

Stage Three—Learning Plan

Unit 4: Matrices & Determinants

Brief Summary of Unit

Many real world situations have too many variables to be modeled by a single equation. These situations require many equations often referred to as a system of equations. A matrix is a rectangular array of numbers that is used to represent a linear system. Through the use of matrix multiplication it is possible to write a linear system as a single matrix equation. Matrix multiplication has many applications. Matrices provide an efficient way of solving linear systems.

Stage One—Desired Results

Established Goals: (Standards of Learning, Content Standards)

- 1. Solve Systems of Linear Equations
- 2. Find sums, differences and products of matrices;
- 3. Find the inverse of a matrix and solve equations; find determinants
- 4. Use Cramer's Rule to solve equations

Understandings:

1. Matrices can be used to model real world situations

Essential Questions:

1. How are matrices used to model real world data and to solve real world problems?

Stage Two—Assessment Evidence

| Performance Tasks: | | |
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| Other Evidence: :(quizzes, tests and so on) | | |
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| Stage Three— | Learning Plan | |
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| Unit 5: <u>Sequences and Series</u> | | |
| Brief Sumn | nary of Unit | |
| A sequence is a list of numbers written in a specific of situations. Two important categories of sequences as Both are examples of a recursive sequencea seque on the previous term. When the terms of a sequence unit real world uses of sequences and series are exp | are arithmetic sequences, and geometric sequences. nce in which each term (besides the first) depends e are summed, the result is called a series. In this | |
| Stage One—Do | esired Results | |
| Established Goals: (Standards of Learning, Content Standards) | | |
| Solve Systems of Linear Equations Find sums, differences and products of matri Find the inverse of a matrix and solve equation Use Cramer's Rule to solve equations | | |
| Understandings: | Essential Questions: | |
| Sequences and series can be used to model real world situations | 1. How are series and sequences used to model real world situations? | |
| Stage Two Assessment Evidence | | |
| Stage Two—Assessment Evidence Performance Tasks: | | |
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| Other Evidence: :(quizzes, tests and so on) | | |
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Unit 6: Counting and Probability

Brief Summary of Unit

Stage Three—Learning Plan

Many of our everyday activities are not governed by precise rules rater they involve randomness and uncertainty. How can we model such situations? How can we find reliable patterns in random events? In this unit how the ideas of probability provide answers to these questions are presented. Today, probability is an indispensable tool for decision making in business, industry, government and

| scientific research. | | |
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| Established Goals: (Standards of Learning, Content Standards) | | |
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| Apply Fundamental Counting Principle | | |
| 2. Use Permutations and Combinations to solve | • | |
| 3. Compute Probability of an Independent Ever | | |
| Understandings: | Essential Questions: | |
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| Probability can be used to predict real world situations and describe real | 1. How is probability used to predict real world outcomes? | |
| world situations and describe real world outcomes | outcomes? | |
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| Unit 7: | | |
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| Brief Summary of Unit | |
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| Established Goals: (Standards of | Learning, Content Standards) |
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| Understandings: | Essential Questions: |
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| Performance Tasks: | |
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| Other Evidence: :(quizzes, tests an | nd so on) |
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| Unit 9: | |
| | Brief Summary of Unit |
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| Established Goals: (Standards of | Learning, Content Standards) |
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| Understandings: | Essential Questions: |
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| Performance Tasks: | Stage Two—Assessment Evidence |
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| Other Evidence: :(quizzes, tests an | |

Stage Three—Learning Plan